

<b>Title:</b> Word Chain Game	<b>Grade:</b> Kindergarten
<b>Content:</b> English Language Arts/Phonemic Awareness/Phonics	<b>Duration:</b> 5-10 minutes/multiple days

<p><b>Standard:</b></p> <ul style="list-style-type: none"> <li>● <b>RF.K.2:</b> Demonstrate understanding of spoken words and sounds</li> </ul>
<p><b>Objective:</b></p> <p>Students will name a category and identify ending sounds and beginning sounds of words to create the longest word chain possible.</p>
<p><b>Resources Needed:</b></p> <ul style="list-style-type: none"> <li>● Paper &amp; pencil (optional)</li> <li>● Partner or team of family members or caretakers</li> </ul>
<p><b>Introduction/Description:</b></p> <p>In this game, you will work together to create the longest word chain possible. You will choose a category for word play. Then each word added must follow the sound rule. When no more words can be added, the game ends.</p>
<p><b>Example:</b></p> <p>Category: Animals</p> <p>Word Chain: <u>cat</u> - <u>toad</u> - <u>dog</u> - <u>goat</u> - <u>tiger</u> - <u>rhinoceros</u> - <u>salamander</u> - <u>rabbit</u> = 8 points</p>
<p><b>Rules:</b></p> <ul style="list-style-type: none"> <li>● The next word in the chain <b>MUST</b> always <b>start</b> with the same <b>SOUND</b> as the previous word <b>ended</b> with. See examples above.</li> </ul> <p><b>Steps:</b></p> <ul style="list-style-type: none"> <li>● Choose a word category for the game. <ul style="list-style-type: none"> <li>○ Examples: food, animals, colors, places, nature, toys, names, or just any words that you can follow the rule with.</li> </ul> </li> <li>● Tally or record the words in the chain to keep your team score.</li> <li>● Choose who will begin the game. This person says the first word in the chain.</li> <li>● From here on- continue thinking of words as a team.</li> <li>● When you cannot think of any more words to fit in your chain. You are done.</li> <li>● Tally up your team score. How many words could you get into the chain?</li> <li>● Play again another time with a new category or new starting word. See if you can beat your previous score each time.</li> <li>● Celebrate the team effort in listening carefully to the words and adding more. <ul style="list-style-type: none"> <li>○ Share a treat, talk a walk, high fives, dance party, text grandma, etc.</li> </ul> </li> </ul>
<p><b>Finished Product:</b></p> <p>You can record the word train that your team created on paper and share it with your teacher.</p>
<p><b>Adaptations:</b></p>

- Set a goal for how many words you want to reach.
- Instead of brainstorming words as a team, take turns.
- Then the game ends when someone cannot come up with the next word that fits the category and follows the rules.